

# GStreamer-sharp: the revival of our .net bindings

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# GstSharp

- ▶ Not maintained since 2014 (Gst 1.4)
- ▶ Updated to latest master
- ▶ Gtk-sharp 3.X was never released and was not maintain since 2014
  - ▶ Started a fork aiming at being the new upstream

# Enhancements

- ▶ Bug fixes and testing was done
- ▶ Changed the build system to meson
- ▶ Now integrated with `gst-build`
- ▶ Removed the need for glue (in the code generator in `gtk-sharp`)
- ▶ Going to release Gst 1.12 (rsn)
  - ▶ Generation of nuggets

# Conclusion

Use it. . . it works (for me) !