Non Linear Engine: replacement for GnonLin

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What does NLE do?

- Time based pipeline sequencing
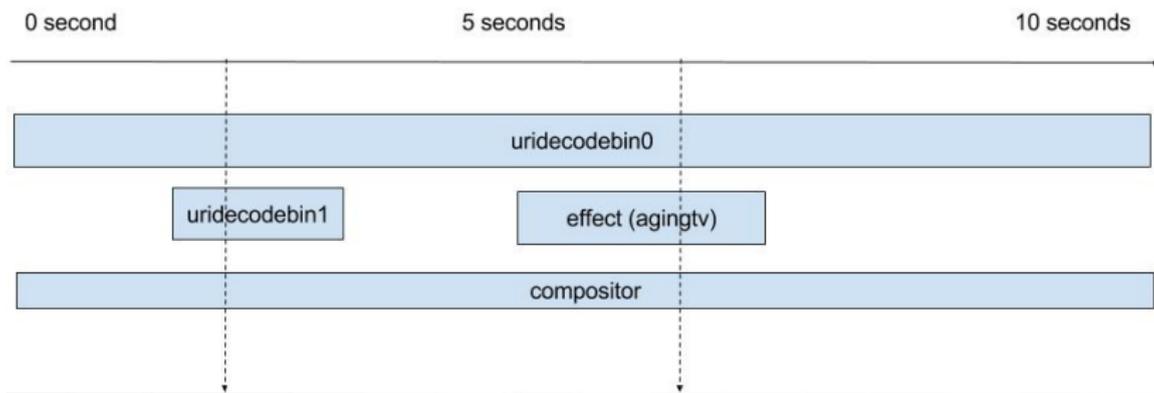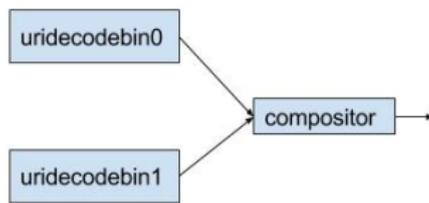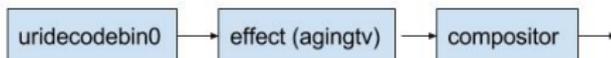
Lack of thread safety in Gnonlin

- gnlcomposition used to unlink/relink new `pipelines` from the streaming thread (where the EOS was received) or from the seeking thread
- In nlecomposition we introduced a new `master` thread where all the operations on children happen sequentially

Creation of many useless thread

- In GnlComposition we used to have all elements inside in PAUSED state → **many** thread created and just waiting
- In NleComposition elements are **not** inside it until they are actually needed (and are in READY state only)